



SW Version **23-26**

Date

2023-06-27

## **23-26** Spring Update Improvements 3



This update provides a few additional bug fixes.

### Bugfixes and Improvements

- Backups - new file format

The file format of backup files has been reworked in order to prevent download issues (*as some browsers will automatically unpack downloaded archives*). So, instead of `.xml.tar.gz`, downloaded backups will now be provided in a custom `.nlbackup` format. (*The former tarball format is still supported when restoring backups, so existing backup files are still restorable without a file conversion.*)

- Layer Sound - Fade Indicators [ Graphical UI ]

In the **Sound Tab** of a **Layer Sound**, the Fade indicators incorrectly reacted on mouse clicks, which has been removed.

- Flanger - Envelope

In **Single Sounds**, the envelope of the Flanger had inconsistent behavior: only when no keys are priorly pressed, the next pressed key should always start the envelope. The mechanism now reworks reliably for both FX groups. In **Split Sounds**, pressed keys are counted for each **Part** individually.

- Midi Settings - change detection [ Graphical UI ]

In order to avoid hanging notes, changing Midi settings (*like Send or Receive channels*) require that the system resets all notes internally and also propagates the reset externally when Midi send is used.

However, this only worked internally and hanging Midi notes were still possible. With this fix, changing Midi settings will lead to an internal and external reset as soon as any (*internal or external*) note is active.

- Documentation - broken links

Sub chapters within chapter 5.2. Signal Flow and Components of the User Manual had broken navigation links, which has been fixed.